

Folsom Kids Play ("Castle") Park!

Community Workshop Breakout Session

Welcome!

This small group discussion is your chance to dream big about the future of Folsom's beloved "Castle Park." Each group will explore what makes this playground special and share ideas for how it could evolve.

Instructions:

1. Discuss each question as a group and share your thoughts openly.
2. Write down your group's ideas on the worksheet provided.
3. Choose a spokesperson who will report back to the full group with highlights from your discussion.

Design Ideas & Priorities

1. What do you love most about the current playground?

(Think about your feelings or memories—maybe you played here as a kid and now bring your children!) ^{it's} not generic, castle design, spider web-

netting feature, it has a lot of climbing features

2. What types of play features are most important to you?

(Examples: climbing, slides, swings, quiet spaces, sensory elements, places to gather, etc.)

- Climbing features
- Multiple sections for different ages
- being able to run up and down the different levels

3. What would you improve or change in the new version of the park?

- tractor-tire feature has become slippery over time
- bike racks or bike area
- Signage to bathrooms at Cohn Park
- shade!

4. What would make the playground more welcoming and fun for everyone in the community?

- use brighter colors in the design
- another naming / fundraising opportunity with new tiles and/or bricks



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Playground Theme Discussion

The current theme is a mix of Castle/Fantasy.

1. Do you think we should keep the existing theme?

Absolutely!

2. Would you like to see the theme evolve or go in a new direction?

Castle-themed with new elements.

3. What themes spark your imagination? (Feel free to add your own ideas too!)

- Castle & Fantasy
- Nature & Forest
- Adventure & Exploration
- Imaginative Worlds
- Other? (Write in your own!)

Take advantage of the mature trees in the design.



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Park Name Discussion

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Note: Any renaming would require review by the Parks & Recreation Commission and approval by the City Council.

1. What do you think about this name change?

Yes, everyone knows it as castle Park.

2. Would you prefer to keep the original name, change it, or choose something new?

change to castle Park.

3. What name do you feel best represents the spirit and identity of this park for the next generation?

Castle Park

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Design Ideas & Priorities

1. What do you love most about the current playground?
(Think about your feelings or memories—maybe you played here as a kid and now bring your children!)

2. What types of play features are most important to you? ✓
(Examples: climbing, slides, swings, quiet spaces, sensory elements, places to gather, etc.)

wheel-chairs use on Swings.

3. What would you improve or change in the new version of the park?

Focus on Physical, Cognitive + Social aspects.

Inclusive Glider, whirl, Swing Seat

4. What would make the playground more welcoming and fun for everyone in the community?

Surface should be non-slip; Sensory Play structures



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The current theme is a mix of Castle/Fantasy.

1. Do you think we should keep the existing theme?

Yes.

2. Would you like to see the theme evolve or go in a new direction?

No

3. What themes spark your imagination? (Feel free to add your own ideas too!)

- Castle & Fantasy ✓
- Nature & Forest ✓
- Adventure & Exploration ✓
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1. What do you think about this name change?

Great.

2. Would you prefer to keep the original name, change it, or choose something new?

Yes

3. What name do you feel best represents the spirit and identity of this park for the next generation?

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OAK CHAN FAMILIES

Design Ideas & Priorities

Rick Bonatto
Zoe Sajor

1. What do you love most about the current playground?

(Think about your feelings or memories—maybe you played here as a kid and now bring your children!)

Shade

o different options

o hidey-holes

o Castle theme, old west, prison?

o Big Kids / Little Kids

o Path

Unique features
sundial
frogs

2. What types of play features are most important to you?

(Examples: climbing, slides, swings, quiet spaces, sensory elements, places to gather, etc.)

Sandbox

tire swing

Big tires

variety of swings

different heights

different slides

obstacle course

accessible

COURSE

3. What would you improve or change in the new version of the park?

* move sundial to sunnier, make safer rounder edges → make to front
Bathroom options (permanent?) → allocate space at a minimum

4. What would make the playground more welcoming and fun for everyone in the community?

Better water fountains → relocate? away from sand → one for each mini park



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The current theme is a mix of Castle/Fantasy.

1. Do you think we should keep the existing theme?

we like it!

2. Would you like to see the theme evolve or go in a new direction?

no

3. What themes spark your imagination? (Feel free to add your own ideas too!)

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1. What do you think about this name change?

yes we should

2. Would you prefer to keep the original name, change it, or choose something new?

3. What name do you feel best represents the spirit and identity of this park for the next generation?

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Design Ideas & Priorities

1. What do you love most about the current playground?
(Think about your feelings or memories—maybe you played here as a kid and now bring your children!)

- the tire swings
 - the ungeneric design
 - the decorative benches
- tires

2. What types of play features are most important to you?
(Examples: climbing, slides, swings, quiet spaces, sensory elements, places to gather, etc.)

trees, grass, where you can go down the ladder into the little area

3. What would you improve or change in the new version of the park?

- more natural
- make more maintenance
- more accessibility, ramps

4. What would make the playground more welcoming and fun for everyone in the community?



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Yes!

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No

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1. What do you think about this name change?

Yes!!!

2. Would you prefer to keep the original name, change it, or choose something new?

change it

3. What name do you feel best represents the spirit and identity of this park for the next generation?

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(Think about your feelings or memories—maybe you played here as a kid and now bring your children!)

Character cookie cutter

narrow climbing towers

small hickory Tire swing

fire mans pole

2. What types of play features are most important to you?

(Examples: climbing, slides, swings, quiet spaces, sensory elements, places to gather, etc.)

3. What would you improve or change in the new version of the park?

rattle snakes, fencing that matches theme

safety plaquards for snakebites

4. What would make the playground more welcoming and fun for everyone in the community?



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(Think about your feelings or memories—maybe you played here as a kid and now bring your children!)

underground tunnels, tire swing
tires

wood siding - circular paths, not one way, options
tall with bridges
multilevel.

different from other parks, unique
sandpit

2. What types of play features are most important to you?

(Examples: climbing, slides, swings, quiet spaces, sensory elements, places to gather, etc.)

* swings - must have
sandpit

rubber bridge
jumpable trampoline
being up high

dynamic elements
height/bridges
something to climb.

3. What would you improve or change in the new version of the park?

zipline? → multiple kids.

toddler area fenced in - but second way in and out (gate?)
water feature? - castle needs a moat!

bike racks
for scooters / bikes.
bottle filler

unique, not like other parks

4. What would make the playground more welcoming and fun for everyone in the community?

bathroom

shaded area +
shaded seating

walkway thru wet grass

*element of risk preserved

Cal Day → online



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1. What do we love / important (2)

- tires, tire swing

* swings

- multilevels, tall, height, bridges, climbable

- tunnels, places to hide

- Sandpit

- circular, options to run, multidirectional

* uniqueness

- dynamic pieces (jump bridge, trampoline)

* not overengineered for safety - keep risk (sensory/mental health value!)

3) what to improve? Zipline / slam bar

toddler area - 2 entrances

bike racks

bottle filler

water feature - castle needs a mote

4) bathrooms

walkway to park through grass

shaded seating